

KS1 Curriculum Map		
Topics:		
Term	Curriculum Area	Y1
Autumn Term B	Maths	Place Value (within 10) <ul style="list-style-type: none"> • Sort, count and represent objects • Recognise numbers as words • Count from any number • One more and one less • Count backwards within 10 • Compare groups by matching • Fewer, more, same/ less than, greater than, equal to • Compare numbers • Order objects and number • Number line Addition and Subtraction <ul style="list-style-type: none"> • Parts and wholes • Number sentences • Fact families – addition • Number bonds within 10 • Number bonds to 10 • Add together and add more • Find a part • Fact families • Take away • Subtraction on a number line • Add or subtract 1 or 2
	Literacy	<ul style="list-style-type: none"> • Sentence Structures • Identify and describe characters in books • Retelling stories • Sequence stories • Building sentences • Reading – using phonics skills to develop confidence • Secure letter formation • Listen and discuss wide range of text • Writing common exception words • Number formation up to 10
	Science	Identifying plants <ul style="list-style-type: none"> • To find out what a plant is • Identify and describe plants and trees • Identify different parts of a plant • Make observation of growing plants
	Computing	Computing systems and networks – Technology around us <ul style="list-style-type: none"> • To identify a computer and its main parts • To use a mouse in different ways • To use a keyboard to type on a computer • To use the keyboard to edit text • To create rules for using technology responsibly

History	<p>Guy Fawkes and the Gunpowder Plot</p> <ul style="list-style-type: none"> • Explain what Bonfire Night is • Find out about King James I of England • Find out about who Guy Fawkes was • What happened in the Gunpowder plot • Why fireworks are lit on November 5th
Geography	<p>At the Farm</p> <ul style="list-style-type: none"> • Explore what farms are and why they are important • Explore features of a farm • Use a map and symbols to navigate • How seasons affect life on a farm • Differences between life on a farm and life in town
RE	<p>Who are Christians and what do they believe? What makes church and other places sacred? How and why do we celebrate Christmas? Look at other holidays in other religions</p>
PE	<p>Ball skills Dance Big Moves</p>
Art	<p>Spirals</p> <ul style="list-style-type: none"> • That drawing is a physical and emotional activity. That when we draw, we can move our whole body. • That we can control the lines we make by being aware of how we hold a drawing tool, how much pressure we apply, and how fast or slow we move. • That we can draw from observation or imagination. • That we can use colour to help our drawings engage others <p>Simple Printmaking</p> <ul style="list-style-type: none"> • That we can make a “plate” from which to “print” • That there is a relationship between plate and print: e.g. negative / positive. • That we can use print to create “multiples” • That we can explore line, shape, colour and texture to explore pattern, sequence, symmetry and intention.
DT	<p>Puppets</p> <ul style="list-style-type: none"> • To investigate a range of puppets and their features. • To be able to work with fabric to create a finger puppet. • To develop and practise sewing skills. • To be able to design a glove puppet. • To be able to follow a design to make a puppet. • To be able to evaluate a finished product.
Music	<p>Learn lyrics for the Harvest Festival Nativity play Become familiar with different instruments Listen to different genres of music</p>

	PHSE	Myself & My Relationships Beginning and Belonging <ul style="list-style-type: none">• talk about their likes and dislikes and how they are different from or like other children• set a simple goal and work towards it• wait for what they want• give focussed attention to the teacher and other adults in school• follow instructions containing several ideas or actions• talk about rules and why we have them in the classroom• follow simple rules• identify appropriate and inappropriate behaviour in school